

**Character design**  
**Realistic**



With spectacles



Without spectacles



Front side view



Back side view

Dr. Smith  
Daytime at the laboratory

leather bag with  
a compass,  
book, and pen

Leather belt that can hold the  
MX-Marck I

The tuning forks that  
have the system's  
attachment point  
adjusted

Back side view of DR Smith

This is the 1st generation of the MX. -Marck I  
(The Machin X, invented by Dr. Smith)



Facial expressions of Dr. Smith





11/20/1900

01068 500

CATEGORY | HERO CHARACTER  
CHARACTER DESIGN  
CONCEPT ART

ARTIST | THARINDU ( TARA ) RANKOTH

PROJECT | TOP-DOWN 3D RPG GAME, A SAMPLE TEST



# Character Bio

Name: Dr. Smith

Age: 37

Height: 6'2 inches

Weight: 154.3 pounds

Gender: Male

Species: Human (Hero)

Powers: Great intellect with physical resilience (Uses tuning fork to defeat antagonists)

Weaknesses: Musophobia ( Due to this doesn't like to go to foul and filthy places)

Present year: 1920s

Location: London (uses an abandoned laboratory as his workplace)

Appearance: Dr. Smith is a tall, attractive man with a strong physique. He is not a muscular person and has brown hair, blue eyes, a handlebar mustache, and a beard. He has a thoughtful, serious face. He never forgets to put on his horse riding boots and always dresses in a vintage full suit without a coat. He constantly has on his night vision-modified glasses, which allow him to see targets at any time. The emblem in the right side of his suit is used as a symbol of his work. He wears a leather hat and jacket during the hunting season at night.

Personality: He is a just man who is concerned about upholding the law. He is a person who keeps things for himself yet never forgets to lend a helping hand to others in need. After his encounter with a guru in the Himalayas while performing his military services, he became a vegetarian lover who now enjoys meditation. He is extremely self-conscious yet also capable of acting quickly when necessary.

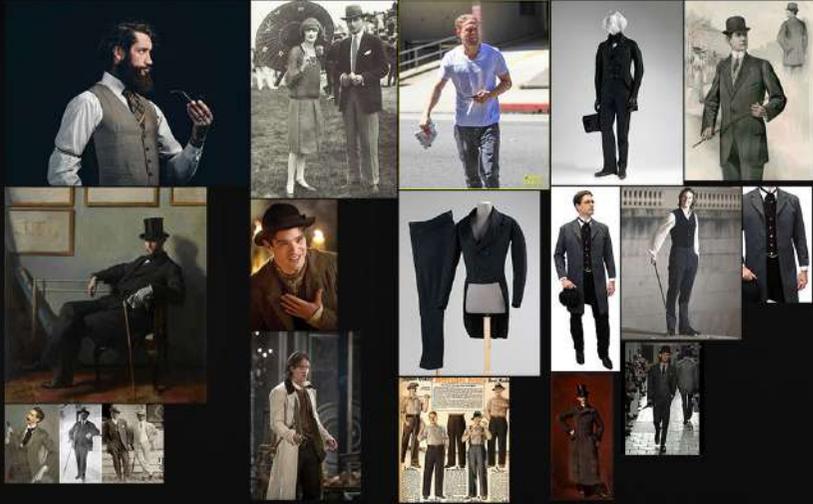
Backstory: Dr. Smith is a former military personnel and a scientist who engages in researches specifically in fields of chemical and mechanical. During his duties as a military personnel he worked as bounty hunter for Government eliminating threats for London Government. However, he eventually grows tired and repulsed by the corrupted Government and murky work he was performing for them which prompted him to resign and start in further research. He employs his creations to combat antagonists who are a menace to the society in order to create a righteous world and serve justice because he wanted to eliminate the scoundrels larking in London and government corruptions and make a better place for people to live in London. One of his most notable inventions is the tuning fork he employs to eliminate threats to the society

Use of Tuning Fork: This uses mechanical controls of a steam machine with chemical energy to generate both electric and sound waves. It uses chemicals to generate electric waves and also creates sound waves by using electric pulse which is amplified using chemical energy. While it is capable of producing sound and electric waves independently, it is also capable of producing both at once, which has the power to reduce foes to dust.

Goals: To transform London into a better place where fairness and justice is well served.

# Reference

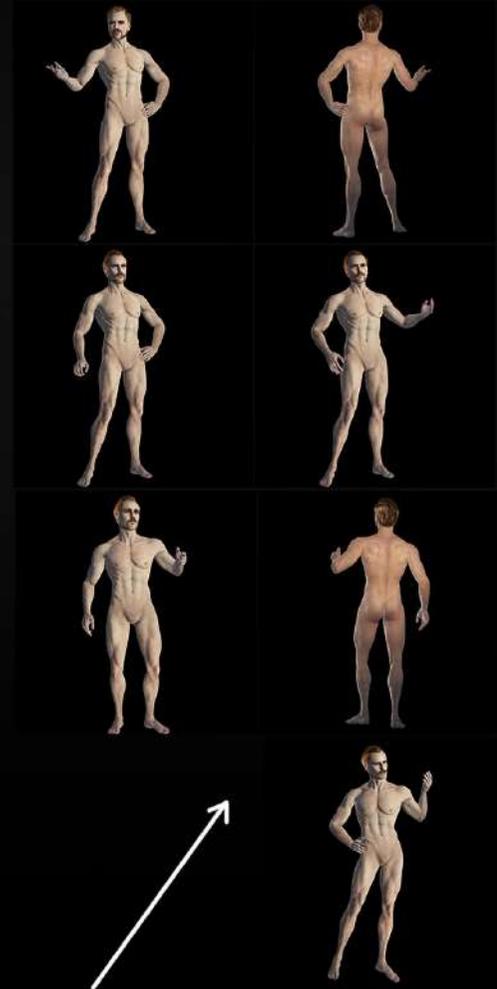
Look



Face



Rended pose



Cartoon



Pose



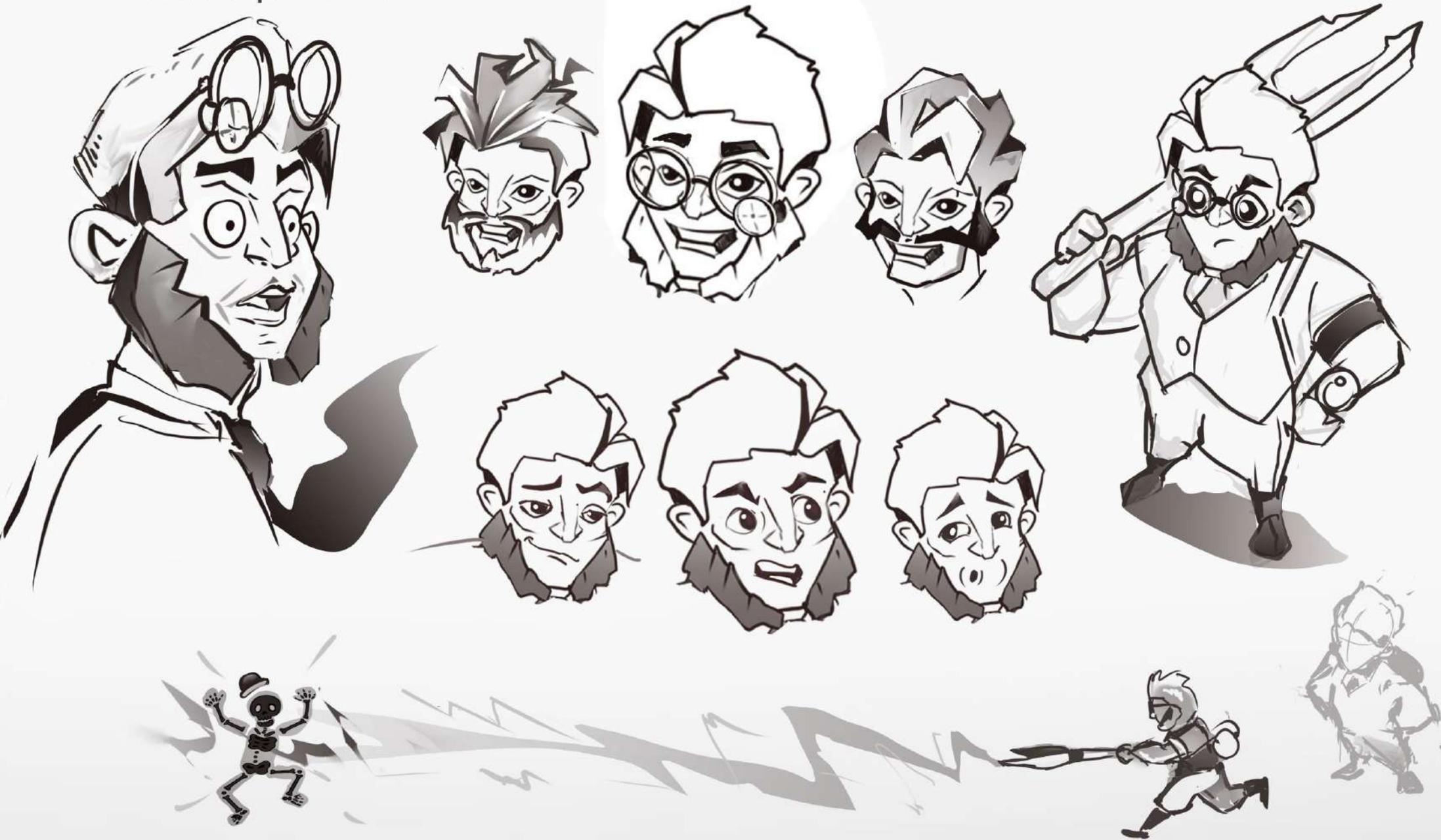
This character was rendered by using Character Creator 3.

Character design  
Cartoon style

# Cartoon version of Dr. Smith

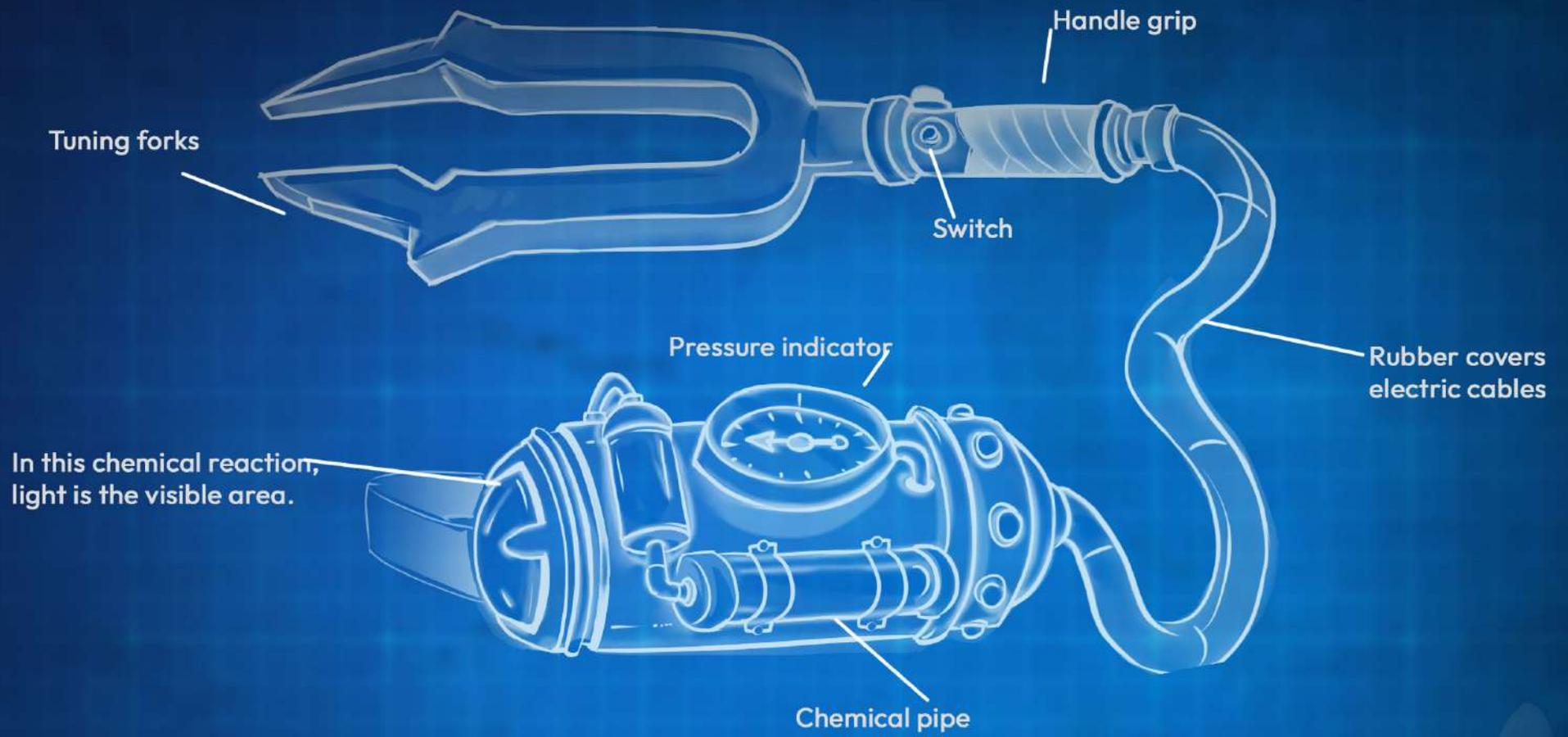


# Facial expressions









Electrocuted



Sound waves attack / mini sonic boom



# Cat variation of Dr. Smith

